

The background features a dark blue gradient with a subtle pattern of small white dots. Overlaid on this are several circular and semi-circular elements in a lighter blue color. These include concentric circles, dashed lines, and a prominent scale on the left side with numerical markings from 140 to 260. Some of the circles have arrows indicating a clockwise direction.

# TEACHING IN THE DIGITAL REALM:

The Roles and Tools of an Online Instructor

*By Caity Kelly*  
*PIE Graduate Program Assistant/  
ISLT Master's Student*  
*[cnk14@fsu.edu](mailto:cnk14@fsu.edu)*

# AGENDA

- Discuss the various roles of an online instructor.
- Explore the theoretical and practical applications of each role.
- List digital tools for teaching/learning.

THINK ABOUT IT...



What are the jobs of  
an online instructor?

# CLEARING UP A FEW THINGS...

- Successful Online Class  $\neq$  “Converting” Face-to-Face
- Not all online courses are self-sufficient/operate in the same manner
- Online courses are not necessarily “easier” iterations of their face-to-face counterparts
- Some online courses have face-to-face components, in which case they are hybrid courses

# ROLES OF AN ONLINE INSTRUCTOR

A great article available through the FSU Library Database:

Liu, X., Bonk, C. J., Magjuka, R. J., Lee, S. H., & Su, B. (2005). Exploring four dimensions of online instructor roles: A program level case study. *Journal of Asynchronous Learning Networks*, 9(4), 29-48. Retrieved from <https://pdfs.semanticscholar.org/75a1/b1d56196fcc9a75a41af1b13aabfc5423b16.pdf>

- Explores student and faculty perceptions of online instructor responsibilities
- Discusses online instructor roles in 4 dimensions
- These dimensions are **NOT** exhaustive—they are a framework for our thinking
- These can be helpful for course planning and philosophy statements

# ROLE 1 - PEDAGOGICAL

Theoretical Concepts	Practical Applications
<ul style="list-style-type: none"><li>• Demonstrating mastery of the content and methods of teaching</li><li>• Fostering critical thinking and facilitation versus lecturing</li><li>• Using specific strategies to help learners achieve learning goals (alignment)</li></ul>	<ul style="list-style-type: none"><li>• Stay updated on your content and resources</li><li>• Use facilitator techniques to guide student thinking (providing resources, asking critical thinking questions, giving feedback on assignments and discussion boards)</li><li>• Ensure that materials, activities, and assessments align with your course and module objectives</li></ul>

# ROLE 2 - MANAGERIAL

Theoretical Concepts	Practical Applications
<ul style="list-style-type: none"><li>• Providing learners with clear direction</li><li>• Ensuring easy accessibility to materials</li><li>• Using a logical organization</li><li>• Fostering an environment of open, productive discussion</li></ul>	<ul style="list-style-type: none"><li>• Write clear, thorough instructions for all activities and assignments—use multiple sets of eyes</li><li>• Check each unit to ensure that links function and files are downloadable—take note of browsers</li><li>• Arrange course content in a way that is logical—Canvas modules are great for this</li><li>• Do not dominate discussions but make your presence known—modeling may be helpful</li></ul>

# ROLE 3 - TECHNICAL

Theoretical Concepts	Practical Applications
<ul style="list-style-type: none"><li>• Incorporating course technologies support teaching and learning endeavors</li><li>• Providing full support for course technologies</li></ul>	<ul style="list-style-type: none"><li>• Avoid using “technology for technology’s sake” – alignment is key</li><li>• For any technologies used in the course, link to tech support, privacy statements, and accessibility statements</li><li>• Technology Acceptance Model—Perceived usefulness and perceived ease-of-use are important factors in technology implementation</li><li>• Model citation: Davis, F. D.; Bagozzi, R. P.; Warshaw, P. R. (1989), <a href="#">"User acceptance of computer technology: A comparison of two theoretical models"</a>, <i>Management Science</i>, <b>35</b> (8): 982-1003, <a href="#">doi:10.1287/mnsc.35.8.982</a></li><li>• More information on TAM: <a href="https://en.wikipedia.org/wiki/Technology_acceptance_model#CITEREFDavisBagozziWarshaw1989">https://en.wikipedia.org/wiki/Technology_acceptance_model#CITEREFDavisBagozziWarshaw1989</a></li></ul>



# ROLE 4 - SOCIAL

Theoretical Concepts	Practical Applications
<ul style="list-style-type: none"><li>• Fostering a learning community</li><li>• Establishing rapport</li><li>• Preventing isolation</li></ul>	<ul style="list-style-type: none"><li>• First week activities are key—use instructor/student introductions and ice breakers to establish connections</li><li>• Provide at least one response to each student for participation—even if it is as simple as “Great work!”</li><li>• Analyze your learners to figure out the best way to balance your discussion forum presence</li><li>• Ensure that discussion rules/guidelines are followed (think back to your managerial role)</li><li>• Encourage reflective conversation on how students have grown in their learning throughout the course</li><li>• Employ “check-in” techniques</li></ul>

What tools are at my disposal for teaching in the digital realm?



Image Source:

<https://commons.wikimedia.org/wiki/File:Tools.svg>

# DIGITAL TOOLS

## Canvas (FSU LMS)

- Majority of the roles accomplished through LMS setup
- Lynda.com offers great tutorials

## Canvas Conferencing/Zoom

- Great for synchronous activities/check-ins
- Use with caution; attendance can be poor

## Google Docs/Slides

- Perfect for collaboration work

## Flipgrid

- Great way to establish rapport through seeing your learners
- Achieves many higher-level learning objectives

## Voicethread

- Similar to Flipgrid but allows for longer recording and commenting on specific portions of presentations

## Canva

- Easy, free tool for designing media

## Wix

- Easy, free website developer tool; great for hosting content

## Lockdown Browser App

- Integrate browsing restrictions for at-home online exams

## Open Educational Resources (OER)

- Canvas includes an OER app
- Great for utilizing teaching materials that use freer licensing such as public domain or creative commons

**Note:** You may need to fill out forms to request integration of these apps prior to beginning your course

# CRITICAL THINKING ACTIVITY: ACHIEVING HIGHER-ORDER LEARNING THROUGH DIGITAL TOOLS

- Think of a teaching topic. It can be any audience and any topic/teaching context, from your own area of expertise or simply a topic that interests you.
- What digital tools might you use to create a meaningful learning activity or assessment for that topic? Try to think of something that fosters critical thinking
- You might select a tool off the “Digital Tools” list or, if you have one that is not on the list, please feel free to share it



*The End*